

Home Sweet Home

<https://www.literacyshed.com/homesweethome>

Pause the film after 24 seconds before the light comes on in the house. (You may want to rewatch asking children to think of descriptions for the area)

- What is the purpose of the opening scene? **E**
- How Could we describe this setting? **V**
- Can we think of synonyms to describe it abandoned, derelict etc.? **V**
- Why is it like this? **I**
- What country is it in? **I**
- What would you do if you lived somewhere like this? **I E**

Pause at 47 seconds when Blue House is on the bridge.

- How is Blue House feeling? **I**
- Where do you think he is going? **P**
- What does this image of him on the bridge show us? **E**

Pause at 1 minute 4 secs when the second house (Garage) opens his eyes.

- What did the 3 or 4 different shots of him travelling show us? **R**
- What do you think the second house is thinking? **I**
- What will happen next? **P**

Pause the film at 1 min 27 secs

- What do we know about the second house? **R**
- Is he older or younger? How do you know? **I**
- Why is he hiding behind the tree? **I**
- If they could speak what would they say to each other? **I**

Pause after 2 min 16 just after the stick has broken.

- How do they feel about each other? **I**
- How do you think they felt under the bridge? **I**
- Why is Blue House always in the lead? **I**

Pause after 2 mins 30 When Blue House sets off alone.

- What is Blue House thinking now? **I**
- How does Garage feel? **I**
- What advice would you give to Blue House? **E**

Pause the film after 3 mins 8 seconds.

- How did the director play with the audience's emotions? **E**
- How do you think Garage felt when he saw Blue House come back? **I E**

Cont...

Pause the film after 4 mins 05 seconds, as they look out over the frozen lake.

- What do you think Blue House is doing? **R**
- If we were describing their travelling what synonyms could we have for walking, moving? **V**
- Are there adverbs to describe their movements? **V**

Pause the film after 5 mins 9 seconds.

- What does Blue House think about the caravan? **I**
- What attributes does Blue House envy? **I**
- Why does Garage push him onto the ice? **I**
- Whilst they are skating Garage begins to walk off - why is this? **I**
- Blue House is left alone on the ice, what will he do next? **P**

Pause the film after 5 minutes 19 secs when Garage is looking out at the big factory.

- What could this place be? **E**
- Why does he want to go alone? **E**

Pause the film after 6 mins 44 secs.

- How does the animator change the mood? **E**
- How might the houses be feeling? **I**
- What would they be saying to each other and to their pet? **S**
- Will they carry on going? Why? **E**

Pause the film after 7 mins 42, as it zooms out while they are by the fire.

- How are they feeling now? **I**
- What has happened to Garage? **R**
- Why has Blue House lit a fire? **I**
- Why does the animator zoom in on the stick that Garage is holding?

Pause the film after 8 mins 31 secs - When the kennel is whining.

- What has happened? **S**
- How do we know? **E**
- What will happen next? **P**

At the end of the film

- Ask did Blue House know where they were going all along? **S**
- What do you think Blue House is thinking at the end? **S E I**
- Is there a moral to the story? **S**