

Kilminorth Class English Day 1

Think

Where is this?



Challenge

What does the inside of this tower look like? Draw the inside of one of the rooms.



Expectations:

EYFS: Complete the challenge as it describes above. Talk about what you all see and then let your child design one of the rooms in their book. The children will need to either write labels for their room design or write a sentence about their room.

Year 1: Talk about the 'Think' bit before telling your grown-up what you thought about. Complete the 'Challenge' bit by describing it to your grown-up. Use your senses... I see, I hear, I can taste, I feel, I touch and I smell... Don't give up before you have had a good go! Finally, draw a plan of the room you imagine. What will that room likely have inside it? Get creative and use a page in your exercise book.

Year 2: As Y1 but I would then like you to write the description of the room you choose using your senses. Try to use interesting adjectives and make the room seem the best (fancy) it can be.

Kilminorth Class English Day 2

Think

What happened to this chair?



Challenge

Who was wrong in this story?
Was it Goldilocks or the bears? List your reasons why you think one of them made poor choices and write what the consequences ought to be.



Expectations:

All children: Do you need to read, see or hear the story of Goldilocks again? If so, read the book or watch https://www.youtube.com/watch?v=qOJ_A5tgBKM

EYFS/Year 1: Complete the activities as above. (unless you want a challenge... If so see Year 2!)

Year 2: Sometimes, you will be asked to imagine a situation from another person's point of view. It could be when you are playing and things go a little wrong or it could be as part of lessons where you think about how different people can be. (The sorts of things we may do in PSHE lessons) Today, I would like you to try something a little different. Talk about the 'Think' and 'Challenge' activity with your grown-up BUT then I want you to think about this... Let's turn things upside down. What if the bears were wrong to be cross with Goldilocks.? What if they should have been more welcoming to strangers? Make a list of reasons why the bears were wrong and Goldilocks was right. EG: Goldilocks needed to rest because she had been playing outside for a long time. The bears should be happy that Goldilocks ate something. She could have collapsed and needed an ambulance!

Kilminorth Class English Day 3

Think

Which bit of this house would you like to eat first?



Challenge

The gingerbread house found by Hansel and Gretel was covered in sweets. They counted 24 jelly beans and 15 fruit pastilles. How many sweets is that altogether?



Expectations:

EYFS: Talk about the 'Think' and 'Challenge' section. The children won't have worked with numbers that big before so... Try using smaller numbers. Do you have enough biscuits and sweets at home to make your own Hansel and Gretel house? If so, make one. Ask the children to design it after letting them see what they can use to make it. If you cannot make it, do not worry! Ask the children to design their very own sweetie house. Write labels for each part. EG: Window = inside of a jaffa cake. Roof = biscuits, door = gum drops.

Year 1: As EYFS but use the numbers in the 'Challenge' box for the adding challenge.

Year 2: As Year 1... But... How will you make it clear that your work is a Y2 child's work? What will you do for your challenge?

Kilminorth Class English Day 4 Stranger Danger: Snow White

Think

Would you like a bite of this apple?



Challenge

Why should you never accept sweets or apples from strangers?
Create a poster warning of the dangers for other children.



Expectations:

All Children: Do you have the story of Snow White at home? If so, have a read. If not, why not watch it here:

<https://www.youtube.com/watch?v=payHOUiOuxQ> (**There are adverts so beware!**)

EYFS: Talk about the 'Think' and the 'Challenge' questions. Have a go at the stranger danger maze on the next page. (No need to design a poster, your conversations and the fun maze will be enough for today.)

Year 1 and Year 2: Complete the 'Think' and the 'Challenge' activities. Draw the stranger danger poster in your exercise book. What would your top tips be?

Day 4 EYFS Stranger
Danger Maze

Rule #1:
**STAY AWAY FROM DANGER...
DON'T TALK TO STRANGERS!**

A maze with a start point at the bottom right labeled "START HERE!" with an arrow. The maze contains several scenes: a police officer in a uniform and hat, a sign that says "STAY AWAY" with a red circle and slash, a car, and a "FINISH" line. The maze is designed to lead the player away from the "STAY AWAY" sign and towards the "FINISH" line.

A stranger is anyone who you don't know well. A stranger can be nice or not nice, man or woman, young or old. Help me find the police officer, while staying away from all the strangers.



Kilminorth Class English Day 5

Talk and Play Day

Find a board game to play. Read the rules together and talk about how you will play together. Why not get the children to go and invite different people at home to play too?

If it is the same game as last week, can you draw a scoreboard? Let's see who the top scorer is!

Could you learn a different game today? Do you know how to play short games like naughts and crosses? Why not create a score board and play the best of 3 games. Who do you think will win?

You know, naughts and crosses is one of those games that when you learn how to play it, and be sneaky, you can win against grown-ups without them giving you any chances. Come on Kilminorth... How many of you can beat your grown-ups? Take a celebration photograph and post it on Facebook.

Grown-up: Not happy to have your child's photo on our facebook page? Completely understand this! So that you know, It is a closed page (AND ALWAYS WILL BE) where we approve each member. If you are still not happy, why not post a picture of the scoreboard instead?